



Bidimensional regression beyond goodness-of-fit

Measuring geometric distortions in urban mental maps produced by blind people, wheelchair users and people without disabilities

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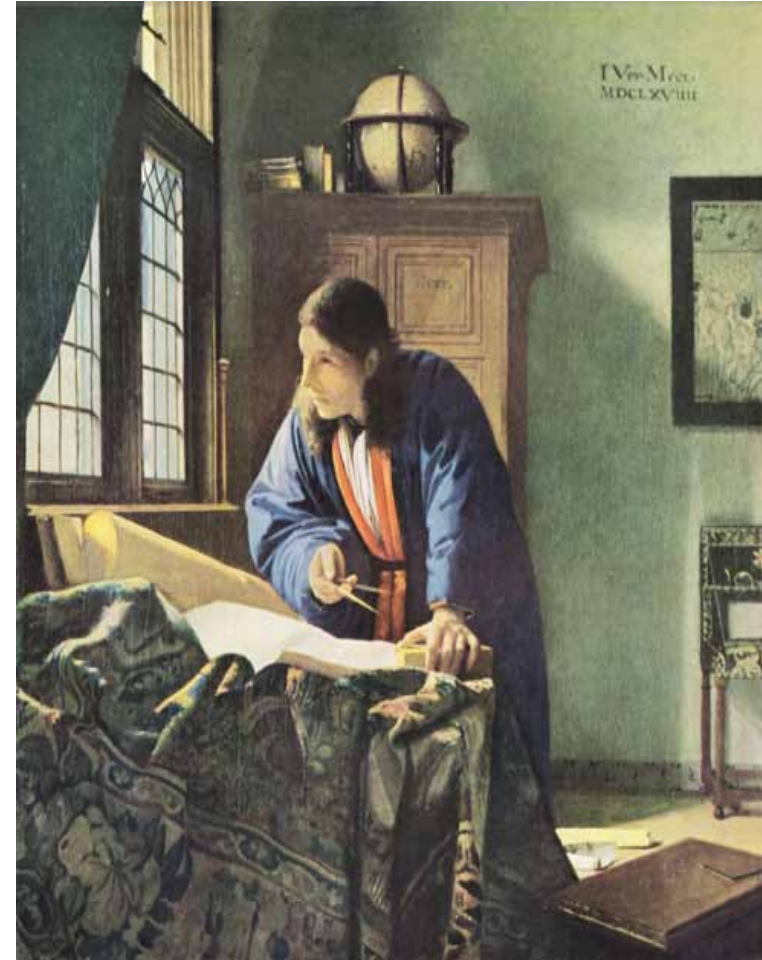
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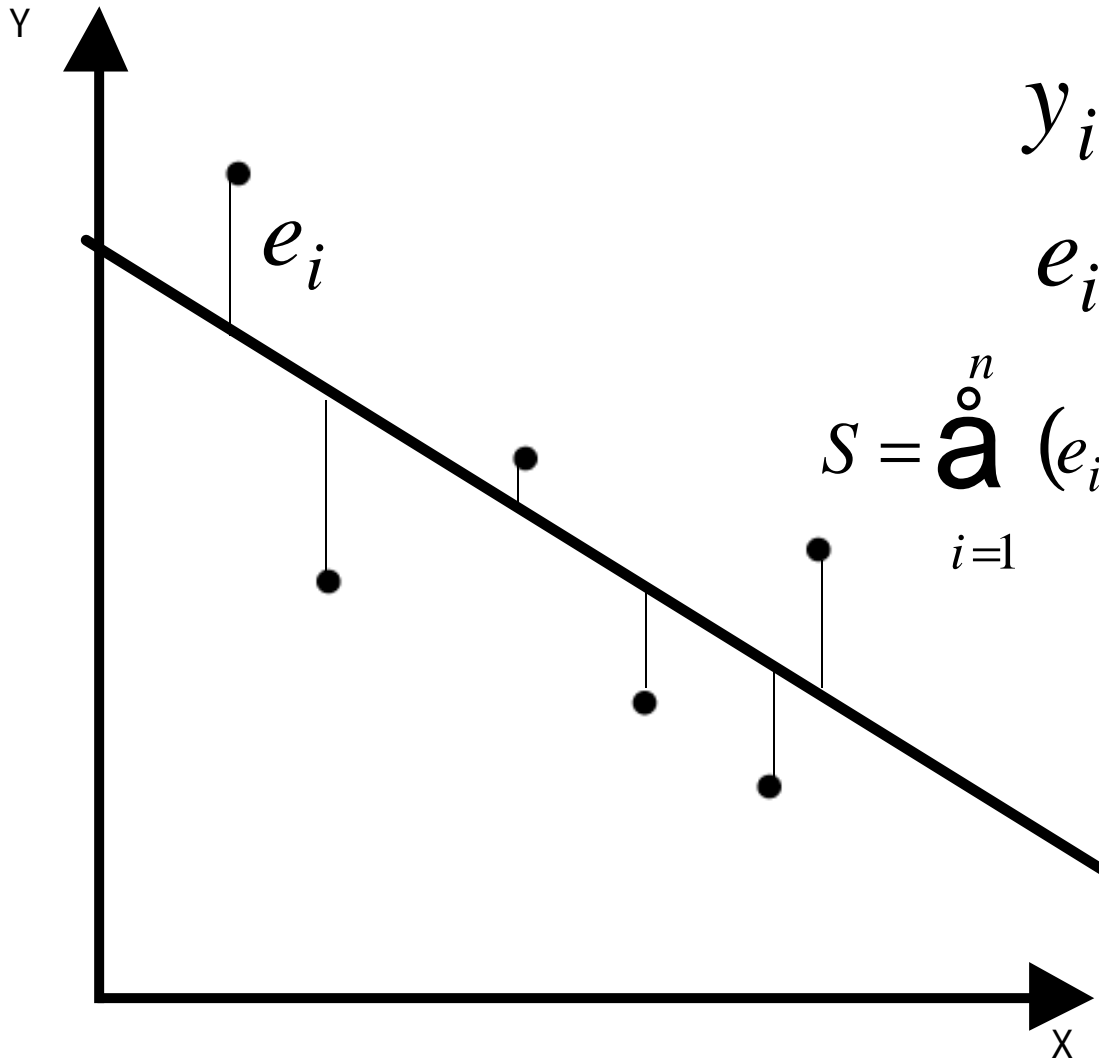
Outline

- Bidimensional regression: general presentation
- Conceptual bases
- Goodness-of-fit vs geometric transformations
- Geographical applications: urban mental maps
- Discussion

Bidimensional regression

- Assess the similarity between two-dimensional data sets
- Regression analysis and two-dimensional coordinate transformation models
- Tobler introduced it to the geography literature [1965, 1966, 1978, 1994]. Was later introduced to the psychology [Friedman & Kohler, 2003] and computer-science literatures [Kare *et al.*, 2008]

Conceptual bases

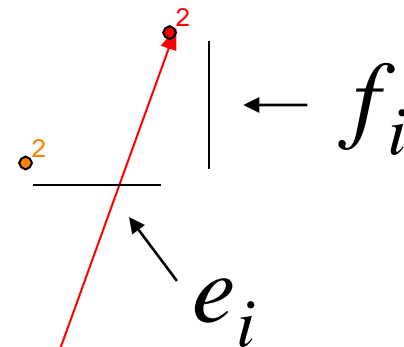
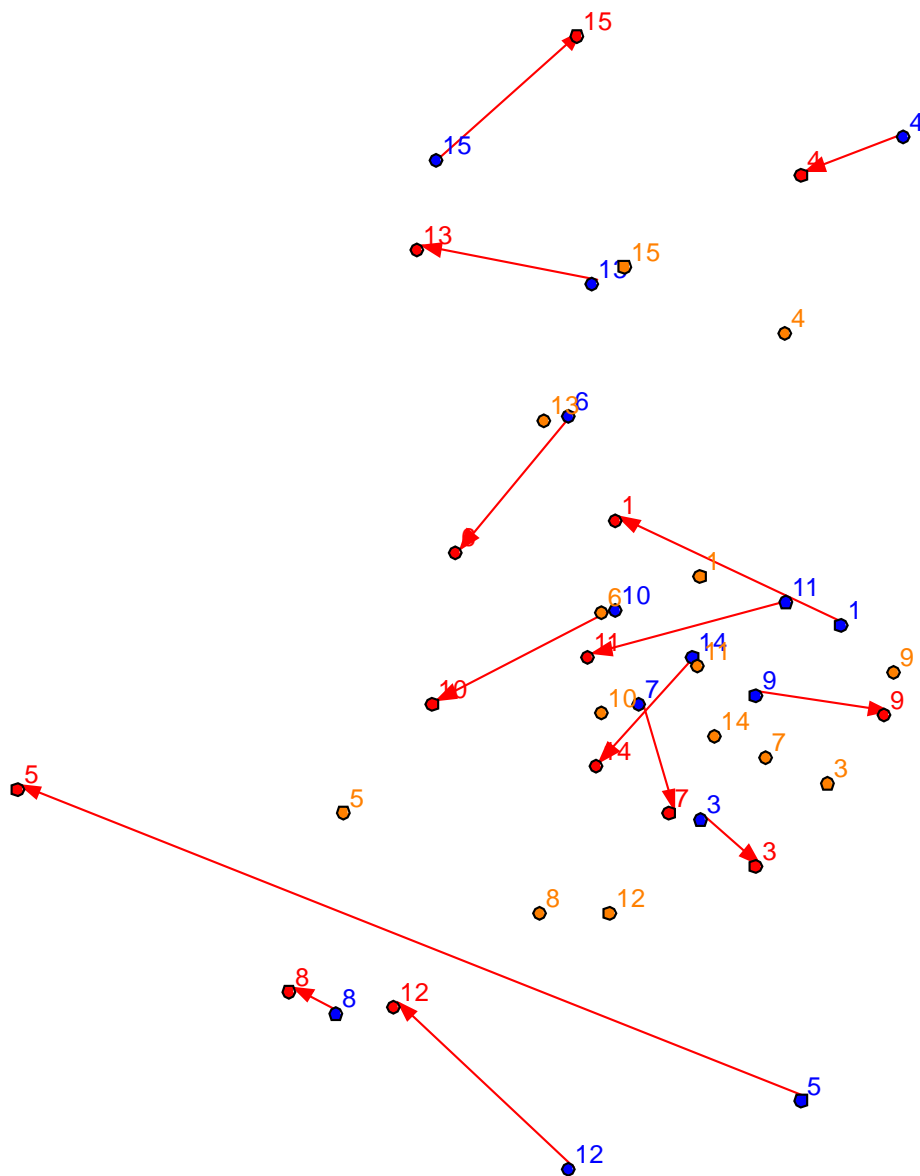


$$y_i = ax_i + b + e_i$$

$$e_i = y_i - ax_i - b$$

$$S = \mathring{\mathbf{a}} \sum_{i=1}^n (e_i)^2 = \mathring{\mathbf{a}} \sum_{i=1}^n (y_i - ax_i - b)^2$$

Conceptual bases



$$s^2 = \sum_{i=1}^n \dot{\theta}_i^2 (e_i)^2 + (f_i)^2 \dot{\theta}$$

Conceptual bases

General definition of bidimensional regression

$$\begin{pmatrix} u_i \\ v_i \end{pmatrix} = A \begin{pmatrix} x_i \\ y_i \end{pmatrix} + \begin{pmatrix} e_i \\ f_i \end{pmatrix}$$

$$\begin{pmatrix} u_i^* \\ v_i^* \end{pmatrix} = A \begin{pmatrix} x_i \\ y_i \end{pmatrix}$$

u_i, v_i = observed coordinates (i.e. dependent coordinates)

A = coordinate transformation matrix

x_i, y_i = reference coordinates (i.e. independent coordinates)

e_i, f_i = residuals

u_i^*, v_i^* = predicted coordinates

Conceptual bases

Euclidean transformation: $A=4$ parameters

Affine transformation: $A=6$ parameters

Projective transformation: $A=8$ parameters

Curvilinear transformation: $A=x$ parameters

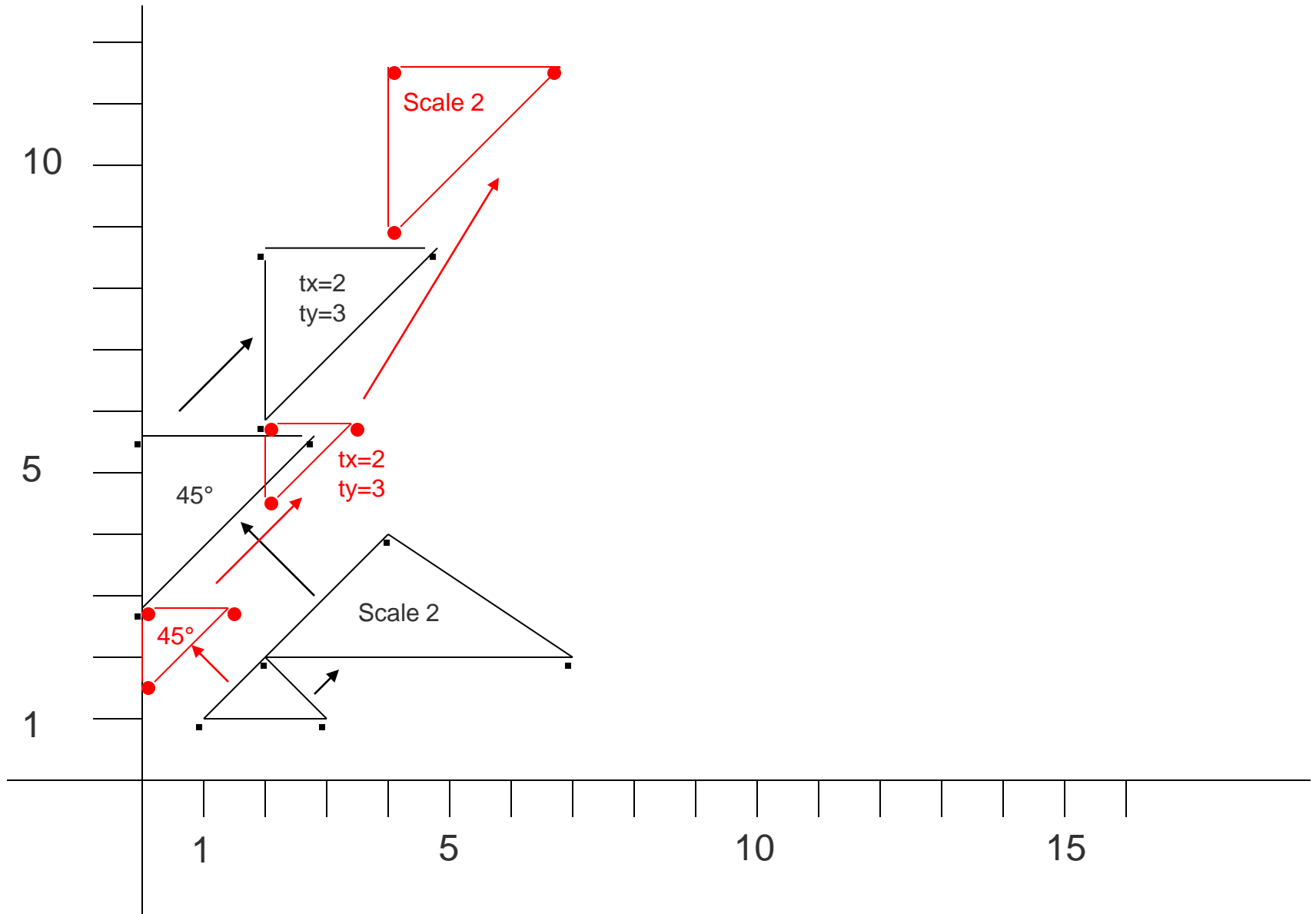
Conceptual bases

Euclidean transformation: A=4 parameters

$$\textcircled{R} \begin{pmatrix} \hat{e}_u^* \\ \hat{e}_v^* \end{pmatrix} = \begin{pmatrix} a_1 & -a_2 \\ a_2 & a_1 \end{pmatrix} \begin{pmatrix} \hat{e}_x \\ \hat{e}_y \end{pmatrix} + \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}$$

$$\textcircled{R} \begin{pmatrix} \hat{e}_u^* \\ \hat{e}_v^* \end{pmatrix} = \begin{pmatrix} s \cos q & -s \sin q \\ s \sin q & s \cos q \end{pmatrix} \begin{pmatrix} \hat{e}_x \\ \hat{e}_y \end{pmatrix} + \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}$$

Geometric transformations



Geometric transformations

1. Scale - rotation - translation = rotation - scale - translation

$$\begin{pmatrix} a_1 & -a_2 & b_1 \\ a_2 & a_1 & b_2 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix} = \begin{pmatrix} s \cos q & -s \sin q & tx \\ s \sin q & s \cos q & ty \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix}$$

2. Rotation - translation - scale

$$\begin{pmatrix} a_1 & -a_2 & b_1 \\ a_2 & a_1 & b_2 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix} = \begin{pmatrix} s \cos q & -s \sin q & stx \\ s \sin q & s \cos q & sty \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix}$$

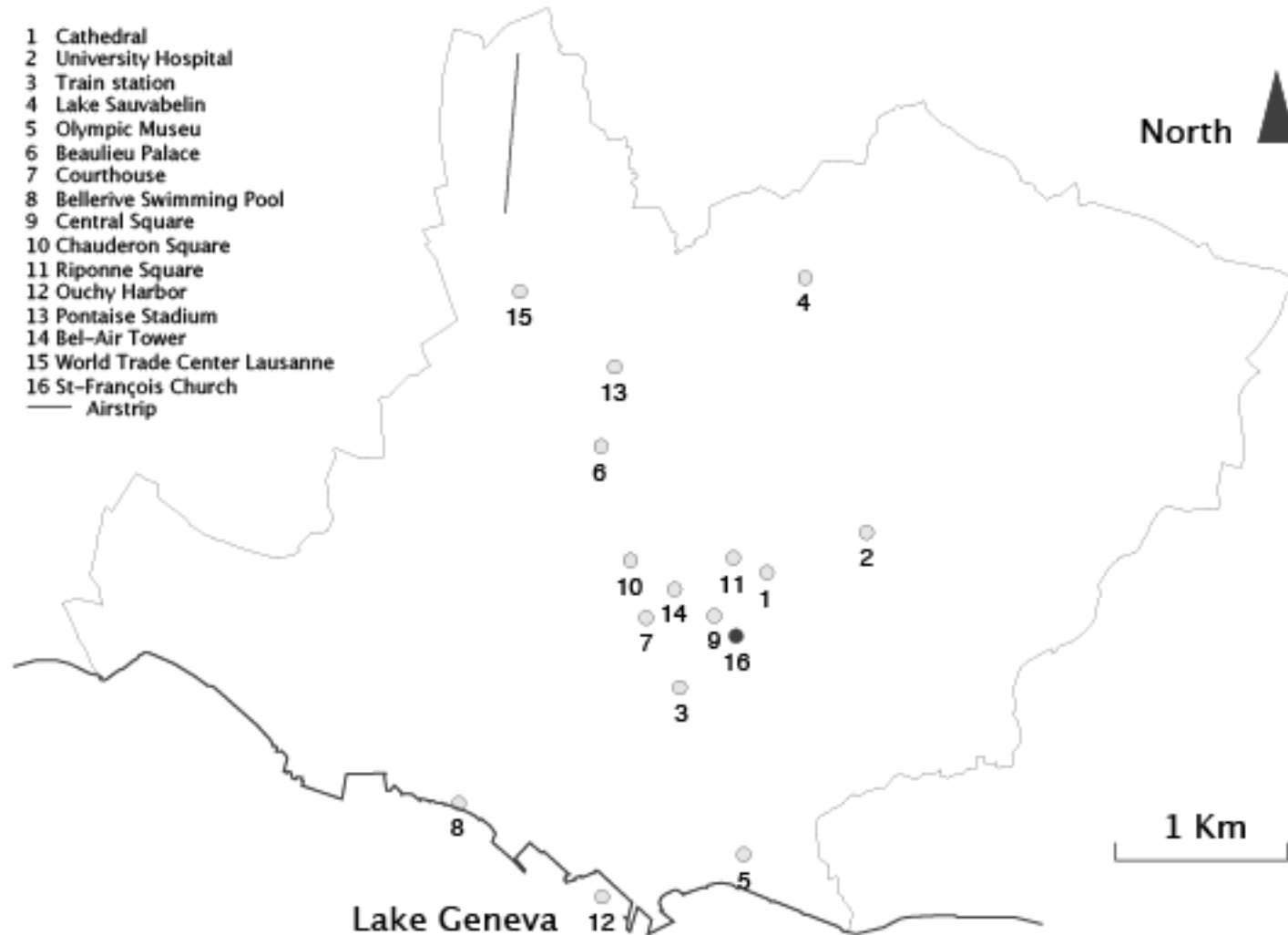
3. Scale - translation - rotation

$$\begin{pmatrix} a_1 & -a_2 & b_1 \\ a_2 & a_1 & b_2 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix} = \begin{pmatrix} s \cos q & -s \sin q & tx \cos q - ty \sin q \\ s \sin q & s \cos q & tx \sin q + ty \cos q \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix}$$

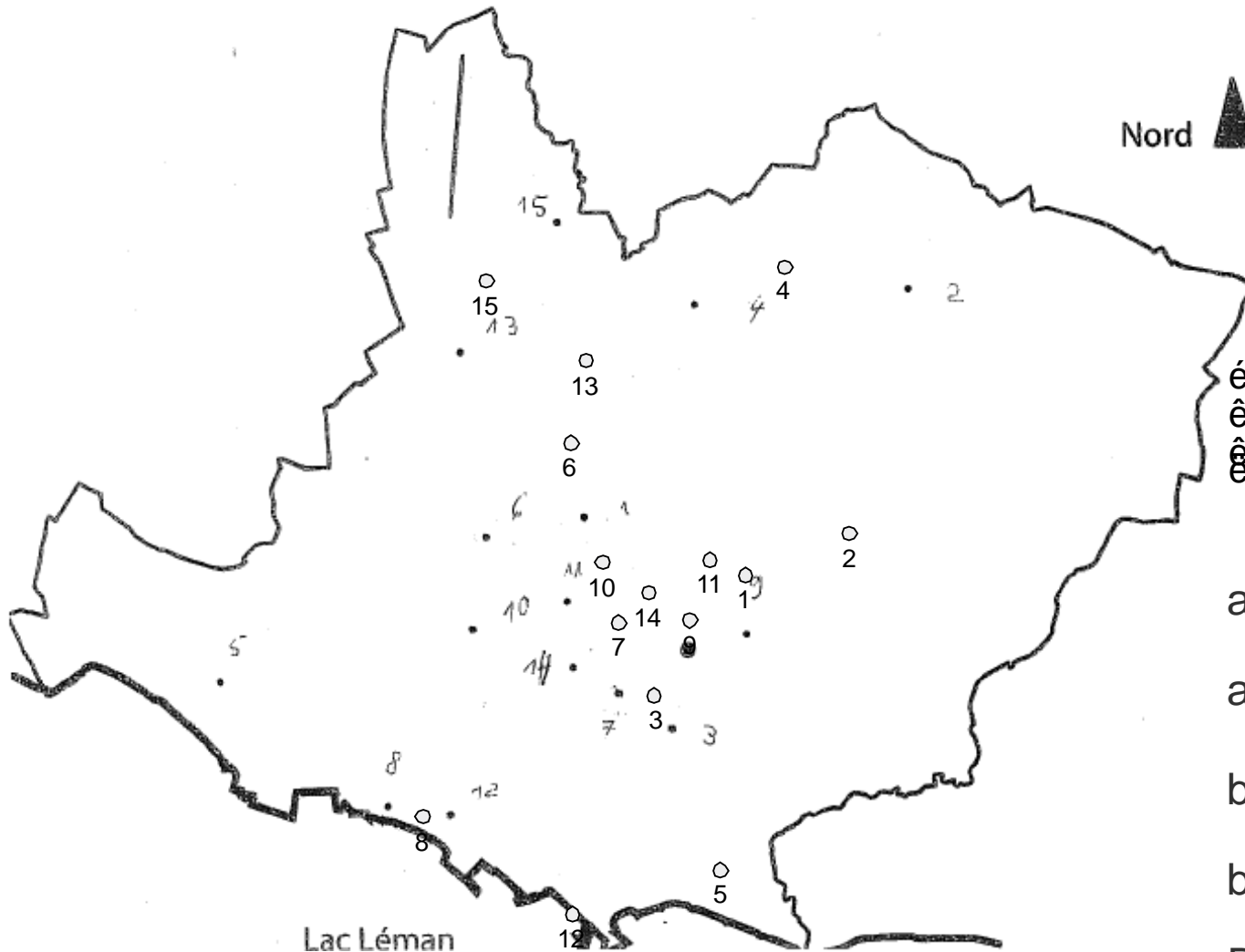
4. Translation - scale - rotation = translation - rotation - scale

$$\begin{pmatrix} a_1 & -a_2 & b_1 \\ a_2 & a_1 & b_2 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix} = \begin{pmatrix} s \cos q & -s \sin q & stx \cos q - sty \sin q \\ s \sin q & s \cos q & stx \sin q + sty \cos q \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix}$$

Urban mental maps



Urban mental maps



$$\hat{e}_i = a_1 x_i + a_2 y_i + b_1 + b_2$$

$a_1=0.86, p=.000$

$a_2=0.14, p=.348$

$b_1=-5.32, p=.837$

$b_2=36.63, p=.164$

$R^2=0.57, p=.000$

Urban mental maps

1. Scale - rotation - translation = rotation - scale - translation

scale=0.87, p=0.364; rotation=-9.31°, p=.000; **tx=-5.32**, p=.823; **ty=36.63**, p=.124

2. Rotation - translation - scale

scale=0.87, p=0.364; rotation=-9.31°, p=.000; **tx=-6.09**, p=.817; **ty=41.88**, p=.164

3. Scale - translation - rotation

scale=0.87, p=0.364; rotation=-9.31°, p=.000; **tx=-11.18**, p=.677; **ty=35.28**, p=.115

4. Translation - scale - rotation = translation - rotation - scale

scale=0.87, p=0.364; rotation=-9.31°, p=.000; **tx=-12.78**, p=.662; **ty=40.33**, p=.168

Urban mental maps

$$\chi^2(6) = 9.394, p = .153$$

		Transformation order			
		RST(SRT)	RTS	STR	TRS(TSR)
Group	Blind people (n =14)	3	2	3	6
	Wheelchair users (n =14)	5	3	3	3
	Non-impaired (n =14)	3	4	5	2

Discussion

- Algebraic vs geometric parameters
- No a priori order
- “Preferential“ transformation orders
- <http://spatial-modelling.info/Darcy-2-module-de-comparaison>

**Thank you for your
attention**